

## Lecture 12: Classes

# A Point class

```
1 import math
2
3 class Point:
4
5     origin = Point(0,0)
6
7     def __init__(self, x, y):
8         self.x = x
9         self.y = y
10
11     def add(self, pt):
12         return Point(self.x + pt.x, self.y + pt.y)
13
14     def __add__(self, pt):
15         return self.add(pt)
16
17     def __repr__(self):
18         return "Point({ }, { })".format(self.x, self.y)
19
20     def distance(self, pt):
21         return math.sqrt((self.x - pt.x)**2 + (self.y - pt.y)**2)
```

# A Rect class

```
1 class Rect:  
2  
3     def __init__(self, pt0, pt1):  
4  
5     def width(self):  
6  
7     def height(self):  
8  
9     def area(self):
```

# A Rect class

```
1 class Rect:
2
3     def __init__(self, pt0, pt1):
4         self.pt0 = pt0
5         self.pt1 = pt1
6
7     def width(self):
8         return self.pt0.distance(Point(self.pt1.x, self.pt0.y))
9
10    def height(self):
11        return self.pt0.distance(Point(self.pt0.x, self.pt1.y))
12
13    def area(self):
14        return self.width() * self.height()
```