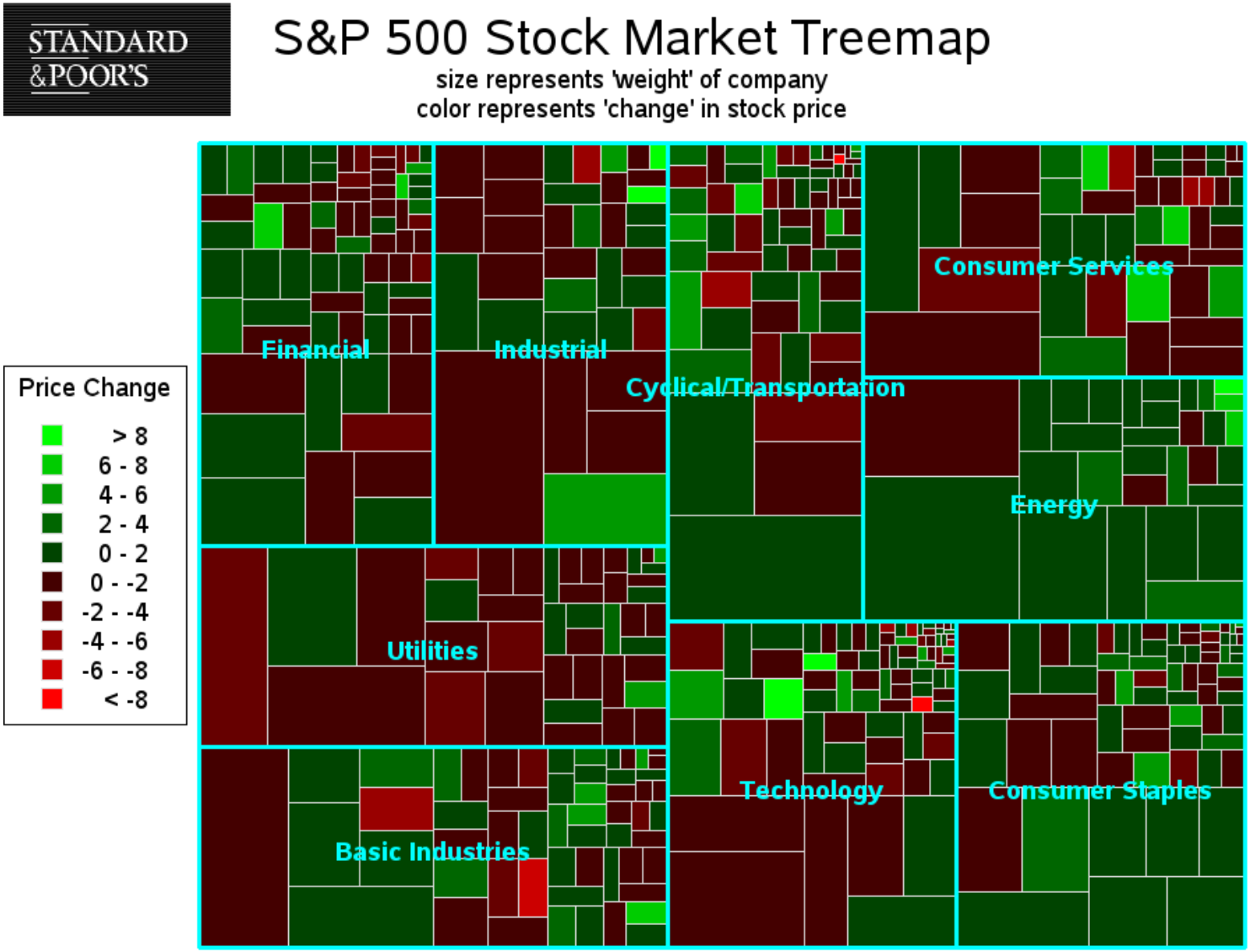
Lecture 15: Treemaps

Stock Market Viz



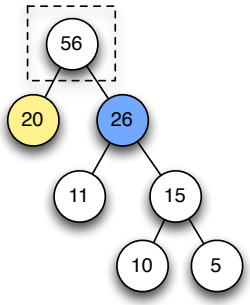
Building Treemaps with a Greedy Algorithm

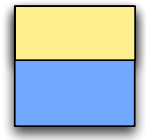
Algorithm 1 BuildTreeMap(*data*)

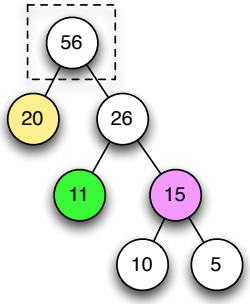
Require: A list of n data items. For simplicity, we assume each item is a weight, but it might be a more complex object in reality.

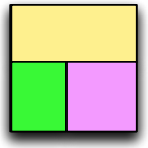
$T \leftarrow$ a list of n trees ($T = T_1 \ldots T_n$)
Sort T from highest weight to lowest weight
while $|T| > 1$ **do**
  $Z_1 \leftarrow$ the last tree in T
  $Z_2 \leftarrow$ the second-to-last tree in T
  $Z \leftarrow \text{Tree}(\mathit{weight}(Z_1) + \mathit{weight}(Z_2), Z_1, Z_2)$
  Replace Z_1 and Z_2 with Z in T.
  Sort T form highest weight to lowest weight
end while
return The final tree in T

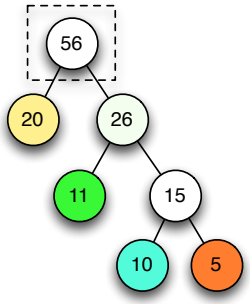
From Trees to Treemaps

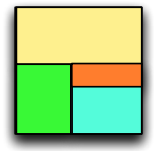












A recursive procedure for generating rectangles

leaf If the t is a leaf, then return the the list containing r; and

non-leaf if t is not a leaf, then

1. split r into two smaller rectangles r_1 and r_2 along the axis given by o using weight proportional to the left and right subtrees respectively;
2. recursively find the partition of r_1 by making a recursive call on the left subtree, passing r_1 and the opposite orientation of o;
3. recursively find the partition of r_2 by making a recursive call on the right subtree, passing r_2 and the opposite orientation of o;
4. return the concatenation of these two partitions.